



WATER DRAINAGE COMMITTEE

Wednesday, December 8, 2021
Brynhild Haugland Room, State Capitol
Bismarck, North Dakota

- 9:00 a.m. Call to order
 Roll call
 Presentation by Senator Kevin Cramer, North Dakota, regarding the federal Waters of the United States legislation and regulations, and wetlands easements
- 9:30 a.m. Presentation by Ms. Andrea Travnicek, Director, Department of Water Resources, regarding resources of the department available for potential roles in management of drainage
- 9:50 a.m. Consideration of the minutes of the July 21, 2021, meeting
- 9:55 a.m. Comments from committee's citizen members regarding concerns and input from represented groups
- 10:20 a.m. Presentation by Ms. Claire Ness, Senior Counsel and Code Revisor, Legislative Council, regarding timelines for appeals procedures
- 10:35 a.m. Committee discussion of procedures to appeal water resource board decisions
- 11:15 a.m. Presentation by Dr. Duane Pool, Natural Resource Economist, Department of Water Resources, regarding calculating costs and benefits
- 11:35 a.m. Committee discussion regarding methods for assessing the cost of a project in relation to the benefits received and a recommendation of a method to ensure the cost to a landowner does not exceed the benefit to the landowner
- 11:55 a.m. Recess
- 12:55 p.m. Continue committee discussion regarding costs and benefits
- 1:45 p.m. Committee discussion regarding amendments to the North Dakota Century Code to eliminate redundancy and conflicts and to provide for uniform assessment procedures for all water projects
- 3:00 p.m. Committee directives to Legislative Council staff
- 3:15 p.m. Adjourn

A livestream of the meeting will be available to the public at: <https://video.legis.nd.gov>.

Committee Members

Senators: Larry Luick (Chairman), Kathy Hogan, Ronald Sorvaag

Representatives: Dennis Johnson, David Monson, Marvin E. Nelson

Citizen Members: Jeff Frith, Clif Issendorf, Richard Johnson, Sharon Lipsh, Randy Melvin

Staff Contact: Claire Ness, Senior Counsel and Code Revisor